# Input and Output of Instructions ${ }^{1}$ 

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The terminology and notation used here are introduced in the following articles: [10], [5], [9], [6], [13], [1], [7], [4], [2], [11], [3], [12], and [8].

## 1. Preliminaries

In this paper $N$ is a set with non empty elements.
One can prove the following propositions:
(1) For all sets $x, y, z$ such that $x \neq y$ and $x \neq z$ holds $\{x, y, z\} \backslash\{x\}=\{y, z\}$.
(2) For every non empty non void AMI $A$ over $N$ and for every state $s$ of $A$ and for every object $o$ of $A$ holds $s(o) \in \operatorname{ObjectKind}(o)$.
(3) Let $A$ be a realistic IC-Ins-separated definite non empty non void AMI over $N, s$ be a state of $A, f$ be an instruction-location of $A$, and $w$ be an element of ObjectKind $\left(\mathbf{I C}_{A}\right)$. Then $\left(s+\cdot\left(\mathbf{I C}_{A}, w\right)\right)(f)=s(f)$.
Let $N$ be a set with non empty elements, let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$, let $s$ be a state of $A$, let $o$ be an object of $A$, and let $a$ be an element of ObjectKind $(o)$. Then $s+\cdot(o, a)$ is a state of $A$.

We now state several propositions:
(4) Let $A$ be a steady-programmed IC-Ins-separated definite non empty non void AMI over $N, s$ be a state of $A, o$ be an object of $A, f$ be an instruction-location of $A, I$ be an instruction of $A$, and $w$ be an element of $\operatorname{ObjectKind}(o)$. If $f \neq o$, then $(\operatorname{Exec}(I, s))(f)=(\operatorname{Exec}(I, s+\cdot(o, w)))(f)$.

[^0](5) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N, s$ be a state of $A$,o be an object of $A$, and $w$ be an element of $\operatorname{ObjectKind}(o)$. If $o \neq \mathbf{I} \mathbf{C}_{A}$, then $\mathbf{I C}_{s}=\mathbf{I C}_{s+\cdot(o, w)}$.
(6) Let $A$ be a standard IC-Ins-separated definite non empty non void AMI over $N, I$ be an instruction of $A, s$ be a state of $A, o$ be an object of $A$, and $w$ be an element of $\operatorname{ObjectKind}(o)$. If $I$ is sequential and $o \neq \mathbf{I C}_{A}$, then $\mathbf{I} \mathbf{C}_{\operatorname{Exec}(I, s)}=\mathbf{I} \mathbf{C}_{\operatorname{Exec}(I, s+\cdot(o, w))}$.
(7) Let $A$ be a standard IC-Ins-separated definite non empty non void AMI over $N, I$ be an instruction of $A, s$ be a state of $A, o$ be an object of $A$, and $w$ be an element of $\operatorname{ObjectKind}(o)$. If $I$ is sequential and $o \neq \mathbf{I C}_{A}$, then $\mathbf{I C}_{\operatorname{Exec}(I, s+\cdot(o, w))}=\mathbf{I C}_{\operatorname{Exec}(I, s)+\cdot(o, w)}$.
(8) Let $A$ be a standard steady-programmed IC-Ins-separated definite non empty non void AMI over $N, I$ be an instruction of $A, s$ be a state of $A, o$ be an object of $A, w$ be an element of $\operatorname{ObjectKind}(o)$, and $i$ be an instruction-location of $A$. Then $(\operatorname{Exec}(I, s+\cdot(o, w)))(i)=(\operatorname{Exec}(I, s)+$. $(o, w))(i)$.

## 2. Input and Output of Instructions

Let $N$ be a set and let $A$ be an AMI over $N$. We say that $A$ has non trivial instruction set if and only if:
(Def. 1) The instructions of $A$ are non trivial.
Let $N$ be a set and let $A$ be a non empty AMI over $N$. We say that $A$ has non trivial ObjectKinds if and only if:
(Def. 2) For every object $o$ of $A$ holds ObjectKind $(o)$ is non trivial.
Let $N$ be a set with non empty elements. One can verify that $\operatorname{STC}(N)$ has non trivial ObjectKinds.

Let $N$ be a set with non empty elements. Observe that there exists a regular standard IC-Ins-separated definite non empty non void AMI over $N$ which is halting, realistic, steady-programmed, programmable, IC-good, and Execpreserving and has explicit jumps, no implicit jumps, non trivial ObjectKinds, and non trivial instruction set.

Let $N$ be a set with non empty elements. Note that every definite non empty non void AMI over $N$ which has non trivial ObjectKinds has also non trivial instruction set.

Let $N$ be a set with non empty elements. One can check that every IC-Insseparated non empty AMI over $N$ which has non trivial ObjectKinds has also non trivial instruction locations.

Let $N$ be a set with non empty elements, let $A$ be a non empty AMI over $N$ with non trivial ObjectKinds, and let $o$ be an object of $A$. Observe that ObjectKind $(o)$ is non trivial.

Let $N$ be a set with non empty elements and let $A$ be an AMI over $N$ with non trivial instruction set. Note that the instructions of $A$ is non trivial.

Let $N$ be a set with non empty elements and let $A$ be an IC-Ins-separated non empty AMI over $N$ with non trivial instruction locations. Note that ObjectKind $\left(\mathbf{I C}_{A}\right)$ is non trivial.

Let $N$ be a set with non empty elements, let $A$ be a non empty non void AMI over $N$, and let $I$ be an instruction of $A$. The functor Output $I$ yielding a subset of the carrier of $A$ is defined as follows:
(Def. 3) For every object $o$ of $A$ holds $o \in$ Output $I$ iff there exists a state $s$ of $A$ such that $s(o) \neq(\operatorname{Exec}(I, s))(o)$.
Let $N$ be a set with non empty elements, let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$, and let $I$ be an instruction of $A$. The functor IODiff $I$ yielding a subset of the carrier of $A$ is defined by the condition (Def. 4).
(Def. 4) Let $o$ be an object of $A$. Then $o \in \operatorname{IODiff} I$ if and only if for every state $s$ of $A$ and for every element $a$ of $\operatorname{ObjectKind}(o) \operatorname{holds} \operatorname{Exec}(I, s)=$ $\operatorname{Exec}(I, s+\cdot(o, a))$.
The functor IOSum $I$ yielding a subset of the carrier of $A$ is defined by the condition (Def. 5).
(Def. 5) Let $o$ be an object of $A$. Then $o \in \operatorname{IOSum} I$ if and only if there exists a state $s$ of $A$ and there exists an element $a$ of $\operatorname{ObjectKind}(o)$ such that $\operatorname{Exec}(I, s+\cdot(o, a)) \neq \operatorname{Exec}(I, s)+\cdot(o, a)$.
Let $N$ be a set with non empty elements, let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$, and let $I$ be an instruction of $A$. The functor Input $I$ yielding a subset of the carrier of $A$ is defined as follows:
(Def. 6) $\quad \operatorname{Input} I=\operatorname{IOSum} I \backslash$ IODiff $I$.
The following propositions are true:
(9) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. Then IODiff $I$ misses Input $I$.
(10) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ with non trivial ObjectKinds and $I$ be an instruction of $A$. Then IODiff $I \subseteq$ Output $I$.
(11) For every IC-Ins-separated definite non empty non void AMI $A$ over $N$ and for every instruction $I$ of $A$ holds Output $I \subseteq \operatorname{IOSum} I$.
(12) For every IC-Ins-separated definite non empty non void AMI $A$ over $N$ and for every instruction $I$ of $A$ holds Input $I \subseteq \operatorname{IOSum} I$.
(13) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ with non trivial ObjectKinds and $I$ be an instruction of $A$. Then IODiff $I=$ Output $I \backslash \operatorname{Input} I$.
(14) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ with non trivial ObjectKinds and $I$ be an instruction of $A$. Then IOSum $I=$ Output $I \cup \operatorname{Input} I$.
(15) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$, $I$ be an instruction of $A$, and $o$ be an object of $A$. If $\operatorname{ObjectKind}(o)$ is trivial, then $o \notin \operatorname{IOSum} I$.
(16) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$, $I$ be an instruction of $A$, and $o$ be an object of $A$. If $\operatorname{ObjectKind}(o)$ is trivial, then $o \notin \operatorname{Input} I$.
(17) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$, $I$ be an instruction of $A$, and $o$ be an object of $A$. If $\operatorname{ObjectKind}(o)$ is trivial, then $o \notin$ Output $I$.
(18) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. Then $I$ is halting if and only if Output $I$ is empty.
(19) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ with non trivial ObjectKinds and $I$ be an instruction of $A$. If $I$ is halting, then IODiff $I$ is empty.
(20) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. If $I$ is halting, then IOSum $I$ is empty.
(21) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. If $I$ is halting, then Input $I$ is empty.
Let $N$ be a set with non empty elements, let $A$ be a halting IC-Ins-separated definite non empty non void AMI over $N$, and let $I$ be a halting instruction of $A$. One can verify the following observations:

* Input $I$ is empty,
* Output $I$ is empty, and
* IOSum $I$ is empty.

Let $N$ be a set with non empty elements, let $A$ be a halting IC-Ins-separated definite non empty non void AMI over $N$ with non trivial ObjectKinds, and let $I$ be a halting instruction of $A$. Note that IODiff $I$ is empty.

The following propositions are true:
(22) Let $A$ be a steady-programmed IC-Ins-separated definite non empty non void AMI over $N$ with non trivial instruction set, $f$ be an instructionlocation of $A$, and $I$ be an instruction of $A$. Then $f \notin$ IODiff $I$.
(23) Let $A$ be a standard IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. If $I$ is sequential, then $\mathbf{I C}_{A} \notin \mathrm{IODiff} I$.
(24) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. If there exists a state $s$ of $A$ such that $(\operatorname{Exec}(I, s))\left(\mathbf{I C}_{A}\right) \neq \mathbf{I C}$, then $\mathbf{I C}_{A} \in$ Output $I$.
(25) Let $A$ be a standard IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. If $I$ is sequential, then $\mathbf{I C}_{A} \in$ Output $I$.
(26) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. If there exists a state $s$ of $A$ such that $(\operatorname{Exec}(I, s))\left(\mathbf{I C}_{A}\right) \neq \mathbf{I} \mathbf{C}_{s}$, then $\mathbf{I C}_{A} \in \operatorname{IOSum} I$.
(27) Let $A$ be a standard IC-Ins-separated definite non empty non void AMI over $N$ and $I$ be an instruction of $A$. If $I$ is sequential, then $\mathbf{I C}_{A} \in$ IOSum $I$.
(28) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$, $f$ be an instruction-location of $A$, and $I$ be an instruction of $A$. Suppose that for every state $s$ of $A$ and for every programmed finite partial state $p$ of $A$ holds $\operatorname{Exec}(I, s+\cdot p)=\operatorname{Exec}(I, s)+\cdot p$. Then $f \notin \operatorname{IOSum} I$.
(29) Let $A$ be an IC-Ins-separated definite non empty non void AMI over $N$, $I$ be an instruction of $A$, and $o$ be an object of $A$. If $I$ is jump-only, then if $o \in$ Output $I$, then $o=\mathbf{I C}_{A}$.

## 3. Input and Output of the Instructions of SCM

In the sequel $a, b$ are data-locations, $f$ is an instruction-location of SCM, and $I$ is an instruction of SCM.

We now state two propositions:
(30) For every state $s$ of SCM and for every element $w$ of ObjectKind $\left(\mathbf{I C}_{\mathbf{S C M}}\right)$ holds $\left(s+\cdot\left(\mathbf{I C}_{\mathbf{S C M}}, w\right)\right)(a)=s(a)$.
(31) $f \neq \operatorname{Next}(f)$.

Let $s$ be a state of SCM, let $d_{1}$ be a data-location, and let $k$ be an integer. Then $s+\cdot\left(d_{1}, k\right)$ is a state of SCM.

Let us observe that SCM has non trivial ObjectKinds.
Next we state a number of propositions:
(32) $\operatorname{IODiff}(a:=a)=\emptyset$.
(33) If $a \neq b$, then IODiff $(a:=b)=\{a\}$.
(34) $\operatorname{IODiff} \operatorname{AddTo}(a, b)=\emptyset$.
(35) IODiff $\operatorname{SubFrom}(a, a)=\{a\}$.
(36) If $a \neq b$, then IODiff $\operatorname{SubFrom}(a, b)=\emptyset$.
(37) $\operatorname{IODiff} \operatorname{MultBy}(a, b)=\emptyset$.
(38) IODiff Divide $(a, a)=\{a\}$.
(39) If $a \neq b$, then IODiff Divide $(a, b)=\emptyset$.
(40) IODiff goto $f=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(41) $\operatorname{IODiff(if~} a=0$ goto $f)=\emptyset$.
(42) $\operatorname{IODiff}($ if $a>0$ goto $f)=\emptyset$.
(43) $\operatorname{Output}(a:=a)=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(44) If $a \neq b$, then $\operatorname{Output}(a:=b)=\left\{a, \mathbf{I} \mathbf{C S M}_{\mathbf{S C M}}\right\}$.
(45) Output $\operatorname{AddTo}(a, b)=\left\{a, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(46) Output $\operatorname{SubFrom}(a, b)=\left\{a, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(47) Output $\operatorname{MultBy}(a, b)=\left\{a, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(48) Output Divide $(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(49) Output goto $f=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(50) Output(if $a=0$ goto $f)=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(51) Output(if $a>0$ goto $f)=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(52) $f \notin \operatorname{IOSum} I$.
(53) $\operatorname{IOSum}(a:=a)=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(54) If $a \neq b$, then $\operatorname{IOSum}(a:=b)=\left\{a, b, \mathbf{I} \mathbf{C}_{\mathbf{S C M}}\right\}$.
(55) $\operatorname{IOSum} \operatorname{AddTo}(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(56) IOSum $\operatorname{SubFrom}(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(57) $\operatorname{IOSum} \operatorname{MultBy}(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(58) $\operatorname{IOSum} \operatorname{Divide}(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(59) IOSum goto $f=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(60) $\operatorname{IOSum}($ if $a=0$ goto $f)=\left\{a, \mathbf{I} \mathbf{C S M}_{\mathbf{S C M}}\right\}$.
(61) $\operatorname{IOSum}($ if $a>0$ goto $f)=\left\{a, \mathbf{I} \mathbf{C S C M}_{\mathbf{S C M}}\right\}$.
(62) $\operatorname{Input}(a:=a)=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(63) If $a \neq b$, then $\operatorname{Input}(a:=b)=\left\{b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(64) Input $\operatorname{AddTo}(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(65) Input $\operatorname{SubFrom}(a, a)=\left\{\mathbf{I C}_{\mathbf{S C M}}\right\}$.
(66) If $a \neq b$, then Input $\operatorname{SubFrom}(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(67) Input $\operatorname{MultBy}(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(68) Input Divide $(a, a)=\left\{\mathbf{I C}_{\text {SCM }}\right\}$.
(69) If $a \neq b$, then Input Divide $(a, b)=\left\{a, b, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(70) Input goto $f=\emptyset$.
(71) Input(if $a=0$ goto $f)=\left\{a, \mathbf{I C}_{\mathbf{S C M}}\right\}$.
(72) Input(if $a>0$ goto $f)=\left\{a, \mathbf{I C}_{\mathbf{S C M}}\right\}$.

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