

Input and Output of Instructions¹

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The articles [12], [11], [17], [18], [4], [3], [13], [1], [10], [5], [16], [6], [7], [8], [14], [9], [2], and [15] provide the notation and terminology for this paper.

1. PRELIMINARIES

In this paper N denotes a set with non empty elements.

The following three propositions are true:

- (1) For all sets x, y, z such that $x \neq y$ and $x \neq z$ holds $\{x, y, z\} \setminus \{x\} = \{y, z\}$.
- (2) For every non empty non void AMI A over N and for every state s of A and for every object o of A holds $s(o) \in \text{ObjectKind}(o)$.
- (3) Let A be a realistic IC-Ins-separated definite non empty non void AMI over N , s be a state of A , f be an instruction-location of A , and w be an element of $\text{ObjectKind}(\mathbf{IC}_A)$. Then $(s + \cdot (\mathbf{IC}_A, w))(f) = s(f)$.

Let N be a set with non empty elements, let A be an IC-Ins-separated definite non empty non void AMI over N , let s be a state of A , let o be an object of A , and let a be an element of $\text{ObjectKind}(o)$. Then $s + \cdot (o, a)$ is a state of A .

One can prove the following propositions:

- (4) Let A be a steady-programmed IC-Ins-separated definite non empty non void AMI over N , s be a state of A , o be an object of A , f be an instruction-location of A , I be an instruction of A , and w be an element of $\text{ObjectKind}(o)$. If $f \neq o$, then $(\text{Exec}(I, s))(f) = (\text{Exec}(I, s + \cdot (o, w)))(f)$.
- (5) Let A be an IC-Ins-separated definite non empty non void AMI over N , s be a state of A , o be an object of A , and w be an element of $\text{ObjectKind}(o)$. If $o \neq \mathbf{IC}_A$, then $\mathbf{IC}_s = \mathbf{IC}_{s + \cdot (o, w)}$.
- (6) Let A be a standard IC-Ins-separated definite non empty non void AMI over N , I be an instruction of A , s be a state of A , o be an object of A , and w be an element of $\text{ObjectKind}(o)$. If I is sequential and $o \neq \mathbf{IC}_A$, then $\mathbf{IC}_{\text{Exec}(I, s)} = \mathbf{IC}_{\text{Exec}(I, s + \cdot (o, w))}$.
- (7) Let A be a standard IC-Ins-separated definite non empty non void AMI over N , I be an instruction of A , s be a state of A , o be an object of A , and w be an element of $\text{ObjectKind}(o)$. If I is sequential and $o \neq \mathbf{IC}_A$, then $\mathbf{IC}_{\text{Exec}(I, s + \cdot (o, w))} = \mathbf{IC}_{\text{Exec}(I, s) + \cdot (o, w)}$.

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- (8) Let A be a standard steady-programmed IC-Ins-separated definite non empty non void AMI over N , I be an instruction of A , s be a state of A , o be an object of A , w be an element of $\text{ObjectKind}(o)$, and i be an instruction-location of A . Then $(\text{Exec}(I, s + \cdot (o, w)))(i) = (\text{Exec}(I, s) + \cdot (o, w))(i)$.

2. INPUT AND OUTPUT OF INSTRUCTIONS

Let N be a set and let A be an AMI over N . We say that A has non trivial instruction set if and only if:

(Def. 1) The instructions of A are non trivial.

Let N be a set and let A be a non empty AMI over N . We say that A has non trivial ObjectKinds if and only if:

(Def. 2) For every object o of A holds $\text{ObjectKind}(o)$ is non trivial.

Let N be a set with non empty elements. One can check that $\text{STC}(N)$ has non trivial ObjectKinds.

Let N be a set with non empty elements. Note that there exists a regular standard IC-Ins-separated definite non empty non void AMI over N which is halting, realistic, steady-programmed, programmable, IC-good, and Exec-preserving and has explicit jumps, no implicit jumps, non trivial ObjectKinds, and non trivial instruction set.

Let N be a set with non empty elements. Note that every definite non empty non void AMI over N which has non trivial ObjectKinds has also non trivial instruction set.

Let N be a set with non empty elements. Note that every IC-Ins-separated non empty AMI over N which has non trivial ObjectKinds has also non trivial instruction locations.

Let N be a set with non empty elements, let A be a non empty AMI over N with non trivial ObjectKinds, and let o be an object of A . Observe that $\text{ObjectKind}(o)$ is non trivial.

Let N be a set with non empty elements and let A be an AMI over N with non trivial instruction set. One can check that the instructions of A is non trivial.

Let N be a set with non empty elements and let A be an IC-Ins-separated non empty AMI over N with non trivial instruction locations. One can verify that $\text{ObjectKind}(\mathbf{IC}_A)$ is non trivial.

Let N be a set with non empty elements, let A be a non empty non void AMI over N , and let I be an instruction of A . The functor $\text{Output}I$ yielding a subset of A is defined by:

(Def. 3) For every object o of A holds $o \in \text{Output}I$ iff there exists a state s of A such that $s(o) \neq (\text{Exec}(I, s))(o)$.

Let N be a set with non empty elements, let A be an IC-Ins-separated definite non empty non void AMI over N , and let I be an instruction of A . The functor $\text{IODiff}I$ yielding a subset of A is defined by the condition (Def. 4).

(Def. 4) Let o be an object of A . Then $o \in \text{IODiff}I$ if and only if for every state s of A and for every element a of $\text{ObjectKind}(o)$ holds $\text{Exec}(I, s) = \text{Exec}(I, s + \cdot (o, a))$.

The functor $\text{IOSum}I$ yielding a subset of A is defined by the condition (Def. 5).

(Def. 5) Let o be an object of A . Then $o \in \text{IOSum}I$ if and only if there exists a state s of A and there exists an element a of $\text{ObjectKind}(o)$ such that $\text{Exec}(I, s + \cdot (o, a)) \neq \text{Exec}(I, s) + \cdot (o, a)$.

Let N be a set with non empty elements, let A be an IC-Ins-separated definite non empty non void AMI over N , and let I be an instruction of A . The functor $\text{Input}I$ yielding a subset of A is defined by:

(Def. 6) $\text{Input}I = \text{IOSum}I \setminus \text{IODiff}I$.

We now state a number of propositions:

- (9) Let A be an IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . Then $\text{IODiff}I$ misses $\text{Input}I$.

- (10) Let A be an IC-Ins-separated definite non empty non void AMI over N with non trivial ObjectKinds and I be an instruction of A . Then $\text{IODiff}I \subseteq \text{Output}I$.
- (11) For every IC-Ins-separated definite non empty non void AMI A over N and for every instruction I of A holds $\text{Output}I \subseteq \text{IOSum}I$.
- (12) For every IC-Ins-separated definite non empty non void AMI A over N and for every instruction I of A holds $\text{Input}I \subseteq \text{IOSum}I$.
- (13) Let A be an IC-Ins-separated definite non empty non void AMI over N with non trivial ObjectKinds and I be an instruction of A . Then $\text{IODiff}I = \text{Output}I \setminus \text{Input}I$.
- (14) Let A be an IC-Ins-separated definite non empty non void AMI over N with non trivial ObjectKinds and I be an instruction of A . Then $\text{IOSum}I = \text{Output}I \cup \text{Input}I$.
- (15) Let A be an IC-Ins-separated definite non empty non void AMI over N , I be an instruction of A , and o be an object of A . If $\text{ObjectKind}(o)$ is trivial, then $o \notin \text{IOSum}I$.
- (16) Let A be an IC-Ins-separated definite non empty non void AMI over N , I be an instruction of A , and o be an object of A . If $\text{ObjectKind}(o)$ is trivial, then $o \notin \text{Input}I$.
- (17) Let A be an IC-Ins-separated definite non empty non void AMI over N , I be an instruction of A , and o be an object of A . If $\text{ObjectKind}(o)$ is trivial, then $o \notin \text{Output}I$.
- (18) Let A be an IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . Then I is halting if and only if $\text{Output}I$ is empty.
- (19) Let A be an IC-Ins-separated definite non empty non void AMI over N with non trivial ObjectKinds and I be an instruction of A . If I is halting, then $\text{IODiff}I$ is empty.
- (20) Let A be an IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . If I is halting, then $\text{IOSum}I$ is empty.
- (21) Let A be an IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . If I is halting, then $\text{Input}I$ is empty.

Let N be a set with non empty elements, let A be a halting IC-Ins-separated definite non empty non void AMI over N , and let I be a halting instruction of A . One can check the following observations:

- * $\text{Input}I$ is empty,
- * $\text{Output}I$ is empty, and
- * $\text{IOSum}I$ is empty.

Let N be a set with non empty elements, let A be a halting IC-Ins-separated definite non empty non void AMI over N with non trivial ObjectKinds, and let I be a halting instruction of A . One can check that $\text{IODiff}I$ is empty.

Next we state several propositions:

- (22) Let A be a steady-programmed IC-Ins-separated definite non empty non void AMI over N with non trivial instruction set, f be an instruction-location of A , and I be an instruction of A . Then $f \notin \text{IODiff}I$.
- (23) Let A be a standard IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . If I is sequential, then $\mathbf{IC}_A \notin \text{IODiff}I$.
- (24) Let A be an IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . If there exists a state s of A such that $(\text{Exec}(I, s))(\mathbf{IC}_A) \neq \mathbf{IC}_s$, then $\mathbf{IC}_A \in \text{Output}I$.
- (25) Let A be a standard IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . If I is sequential, then $\mathbf{IC}_A \in \text{Output}I$.

- (26) Let A be an IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . If there exists a state s of A such that $(\text{Exec}(I, s))(\mathbf{IC}_A) \neq \mathbf{IC}_s$, then $\mathbf{IC}_A \in \text{IOSum}I$.
- (27) Let A be a standard IC-Ins-separated definite non empty non void AMI over N and I be an instruction of A . If I is sequential, then $\mathbf{IC}_A \in \text{IOSum}I$.
- (28) Let A be an IC-Ins-separated definite non empty non void AMI over N , f be an instruction-location of A , and I be an instruction of A . Suppose that for every state s of A and for every programmed finite partial state p of A holds $\text{Exec}(I, s+\cdot p) = \text{Exec}(I, s)+\cdot p$. Then $f \notin \text{IOSum}I$.
- (29) Let A be an IC-Ins-separated definite non empty non void AMI over N , I be an instruction of A , and o be an object of A . If I is jump-only, then if $o \in \text{Output}I$, then $o = \mathbf{IC}_A$.

3. INPUT AND OUTPUT OF THE INSTRUCTIONS OF **SCM**

In the sequel a, b are data-locations, f is an instruction-location of **SCM**, and I is an instruction of **SCM**.

The following two propositions are true:

- (30) For every state s of **SCM** and for every element w of $\text{ObjectKind}(\mathbf{IC}_{\text{SCM}})$ holds $(s+\cdot(\mathbf{IC}_{\text{SCM}}, w))(a) = s(a)$.
- (31) $f \neq \text{Next}(f)$.

Let s be a state of **SCM**, let d_1 be a data-location, and let k be an integer. Then $s+\cdot(d_1, k)$ is a state of **SCM**.

Let us observe that **SCM** has non trivial ObjectKinds.

One can prove the following propositions:

- (32) $\text{IODiff}(a:=a) = \emptyset$.
- (33) If $a \neq b$, then $\text{IODiff}(a:=b) = \{a\}$.
- (34) $\text{IODiffAddTo}(a, b) = \emptyset$.
- (35) $\text{IODiffSubFrom}(a, a) = \{a\}$.
- (36) If $a \neq b$, then $\text{IODiffSubFrom}(a, b) = \emptyset$.
- (37) $\text{IODiffMultBy}(a, b) = \emptyset$.
- (38) $\text{IODiffDivide}(a, a) = \{a\}$.
- (39) If $a \neq b$, then $\text{IODiffDivide}(a, b) = \emptyset$.
- (40) $\text{IODiffgoto } f = \{\mathbf{IC}_{\text{SCM}}\}$.
- (41) $\text{IODiff}(\mathbf{if } a = 0 \mathbf{ goto } f) = \emptyset$.
- (42) $\text{IODiff}(\mathbf{if } a > 0 \mathbf{ goto } f) = \emptyset$.
- (43) $\text{Output}(a:=a) = \{\mathbf{IC}_{\text{SCM}}\}$.
- (44) If $a \neq b$, then $\text{Output}(a:=b) = \{a, \mathbf{IC}_{\text{SCM}}\}$.
- (45) $\text{OutputAddTo}(a, b) = \{a, \mathbf{IC}_{\text{SCM}}\}$.
- (46) $\text{OutputSubFrom}(a, b) = \{a, \mathbf{IC}_{\text{SCM}}\}$.
- (47) $\text{OutputMultBy}(a, b) = \{a, \mathbf{IC}_{\text{SCM}}\}$.
- (48) $\text{OutputDivide}(a, b) = \{a, b, \mathbf{IC}_{\text{SCM}}\}$.

- (49) Output goto $f = \{\mathbf{ICS}_{\mathbf{SCM}}\}$.
- (50) Output(**if** $a = 0$ goto f) = $\{\mathbf{ICS}_{\mathbf{SCM}}\}$.
- (51) Output(**if** $a > 0$ goto f) = $\{\mathbf{ICS}_{\mathbf{SCM}}\}$.
- (52) $f \notin \text{IOSum } I$.
- (53) IOSum($a := a$) = $\{\mathbf{ICS}_{\mathbf{SCM}}\}$.
- (54) If $a \neq b$, then IOSum($a := b$) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (55) IOSum AddTo(a, b) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (56) IOSum SubFrom(a, b) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (57) IOSum MultBy(a, b) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (58) IOSum Divide(a, b) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (59) IOSum goto $f = \{\mathbf{ICS}_{\mathbf{SCM}}\}$.
- (60) IOSum(**if** $a = 0$ goto f) = $\{a, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (61) IOSum(**if** $a > 0$ goto f) = $\{a, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (62) Input($a := a$) = $\{\mathbf{ICS}_{\mathbf{SCM}}\}$.
- (63) If $a \neq b$, then Input($a := b$) = $\{b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (64) Input AddTo(a, b) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (65) Input SubFrom(a, a) = $\{\mathbf{ICS}_{\mathbf{SCM}}\}$.
- (66) If $a \neq b$, then Input SubFrom(a, b) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (67) Input MultBy(a, b) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (68) Input Divide(a, a) = $\{\mathbf{ICS}_{\mathbf{SCM}}\}$.
- (69) If $a \neq b$, then Input Divide(a, b) = $\{a, b, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (70) Input goto $f = \emptyset$.
- (71) Input(**if** $a = 0$ goto f) = $\{a, \mathbf{ICS}_{\mathbf{SCM}}\}$.
- (72) Input(**if** $a > 0$ goto f) = $\{a, \mathbf{ICS}_{\mathbf{SCM}}\}$.

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